

Rules For A

Gunfight



# Royal Australian Infantry Rules

1. Be courteous to everyone, friendly to no-one.
2. Decide to be aggressive ENOUGH, quickly ENOUGH.
3. Have a plan.
4. Have a back-up plan, because the first one probably won't work.
5. Be polite. Be professional. But, have a plan to kill everyone you meet.
6. Do not attend a gunfight with a weapon whose magazine capacity does not start with a "3" and end with a "0".
7. Anything worth shooting is worth shooting twice. Ammo is cheap. Life is expensive.
8. Move away from your attacker. Distance is your friend. (Lateral & diagonal preferred.)
9. Use cover or concealment as much as possible.
10. Flank your adversary when possible. Protect yours.
11. Always cheat; always win. The only unfair fight is the one you lose.
12. In ten years, nobody will remember the calibre, stance, or tactics. They will remember who lived.
13. If you are not shooting, you should be communicating.

# 4 RAR (CDO) Rules

1. Look very cool in sunglasses.
2. Kill every living thing within view.
3. Return quickly to looking cool in latest beach wear.
4. Check hair in mirror.



# SASR Rules

1. Walk in 100 km wearing 50kilo pack while starving.
2. Locate individuals requiring killing.
3. Request permission via radio from "Higher" to perform killing.
4. Curse bitterly when mission is aborted because "Higher" is going to send 4 RAR (Cdo) in by vehicle instead.
5. Walk out 100 km wearing a 50kilo pack while starving.

# 3 RAR Rules

1. Select a new beret to wear. Ensure beret is 2 sizes too small for your head.
2. Sew unique para wings on right shoulder. Put beret on.
3. Decide breeze is too strong to jump from plane. Stand around in your pretty beret.
4. Curse bitterly when mission is aborted because "Higher" is going to send 4 RAR (Cdo) in by vehicle instead.
5. Get shot for wearing a red beret to a gunfight.



# Royal Australian AirForce Rules

1. Have a cocktail
2. Adjust temperature on air-conditioner
3. See what's on pay TV
4. Determine "what is a gunfight"
5. Request more funding from Government with a "killer" Power Point presentation
6. Wine & dine 'key' Parliamentarians, invite DoD & defence industry executives
7. Receive funding, set up new command and assemble assets
8. Declare the assets "strategic" and never deploy them operationally
9. Tell the Army to send the grunts

# Royal Australian Navy Rules

1. Go to Sea
2. Drink Coffee
3. Watch porn
4. Tell the Army to send the grunts